

# Active Learning a Convex Body in Low Dimensions

---

Sariel Har-Peled, [Mitchell Jones](#) and Rahul Saladi  
UIUC Theory Seminar, November 11, 2019

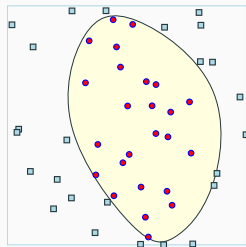
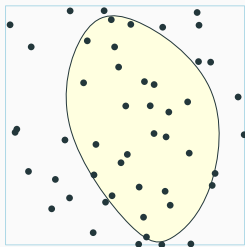
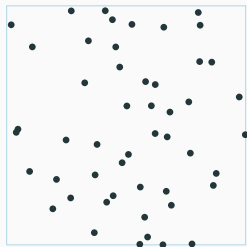
# An innocent problem

## Problem

**Input:**  $P \subset \mathbb{R}^2$ , **oracle** for **unknown** convex body  $C$ .

**Oracle:** Query  $q \in \mathbb{R}^2$ , returns true  $\iff q \in C$ .

**Goal:** Compute  $P \cap C$  using fewest number of oracle queries.

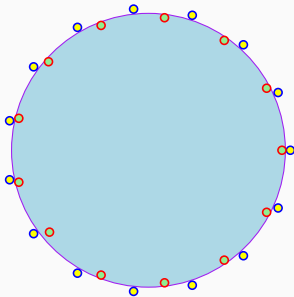


## Motivation: Active learning

- ▶ Input space  $X$
- ▶ Learner data:  $x_1, \dots, x_n \in X$  (without labels)
- ▶ Learner can query oracle for label of any  $q \in X$
- ▶ Build classifier using **few queries**
- ▶ What queries to choose?

# Bad news

- ▶ Worst case: query **all** points
- ▶ **Question:** More interesting model to study?

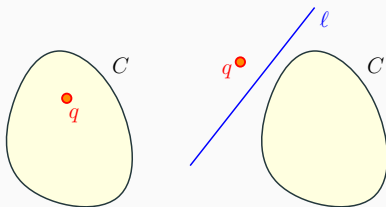


# Modified problem

## Problem

**Input:**  $P \subset \mathbb{R}^2$ , oracle for unknown convex body  $C$ .

**Oracle:** Separation oracle



**Goal:** Compute  $P \cap C$  using fewest number of oracle queries.

- ▶ Slightly stronger model

# Motivation

- ▶ Slightly stronger model
- ▶ Separation oracles are well-known (OR)

# Motivation

- ▶ Slightly stronger model
- ▶ Separation oracles are well-known (OR)
- ▶ Computational problems with oracle access:



# Motivation

- ▶ Slightly stronger model
- ▶ Separation oracles are well-known (OR)
- ▶ Computational problems with oracle access:
  - ▶ Nearest-neighbor oracles [Har-Peled, Kumar, et al., 2016]

# Motivation

- ▶ Slightly stronger model
- ▶ Separation oracles are well-known (OR)
- ▶ Computational problems with oracle access:
  - ▶ Nearest-neighbor oracles [Har-Peled, Kumar, et al., 2016]
  - ▶ Proximity probe [Panahi, Adler, et al., 2013]

# Motivation

- ▶ Slightly stronger model
- ▶ Separation oracles are well-known (OR)
- ▶ Computational problems with oracle access:
  - ▶ Nearest-neighbor oracles [Har-Peled, Kumar, et al., 2016]
  - ▶ Proximity probe [Panahi, Adler, et al., 2013]
- ▶ Minimizing communication complexity

## One approach: PAC learning

- ▶ Allow **error** in classification

## One approach: PAC learning

- ▶ Allow **error** in classification
- ▶ **Algorithm:**

# One approach: PAC learning

- ▶ Allow **error** in classification
- ▶ **Algorithm:**
  1. Randomly sample input

# One approach: PAC learning

- ▶ Allow **error** in classification
- ▶ **Algorithm:**
  1. Randomly sample input
  2. Obtain labels for sample

# One approach: PAC learning

- ▶ Allow **error** in classification
- ▶ **Algorithm:**
  1. Randomly sample input
  2. Obtain labels for sample
  3. Classify sample

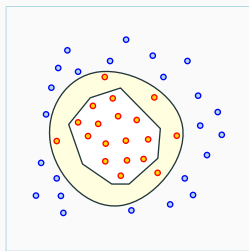
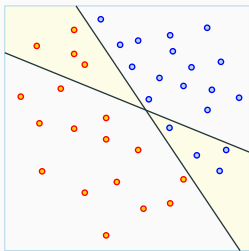


# One approach: PAC learning

- ▶ Allow **error** in classification
- ▶ **Algorithm:**
  1. Randomly sample input
  2. Obtain labels for sample
  3. Classify sample
- ▶ **Size** of sample?

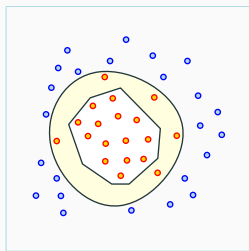
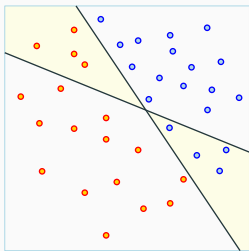
## One approach: PAC learning

- ▶ Misclassified points = **symmetric difference** of learned and true classifier



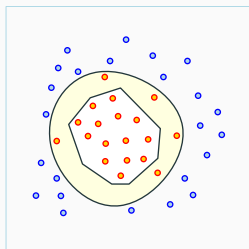
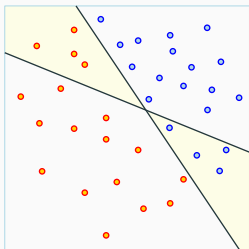
## One approach: PAC learning

- ▶ Misclassified points = **symmetric difference** of learned and true classifier
- ▶ Halfplane  $\implies$  symmetric difference is a wedge



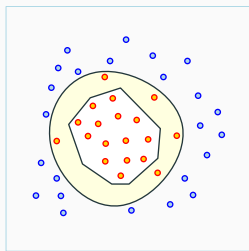
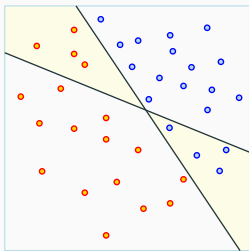
## One approach: PAC learning

- ▶ Misclassified points = **symmetric difference** of learned and true classifier
- ▶ Halfplane  $\implies$  symmetric difference is a wedge
- ▶ Wedge has finite VC dimension  $\implies$  random sample of size  $\approx O(\varepsilon^{-1} \log \varepsilon^{-1}) \implies$   **$\varepsilon n$  error**



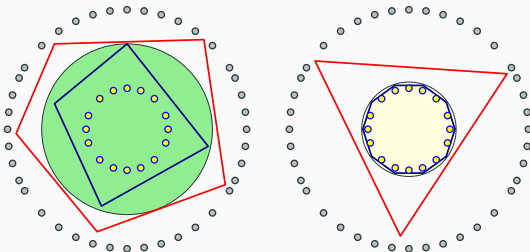
## One approach: PAC learning

- ▶ Misclassified points = **symmetric difference** of learned and true classifier
- ▶ Halfplane  $\implies$  symmetric difference is a wedge
- ▶ Wedge has finite VC dimension  $\implies$  random sample of size  $\approx O(\varepsilon^{-1} \log \varepsilon^{-1}) \implies$   **$\varepsilon n$  error**
- ▶ Scheme **fails** for arbitrary convex regions



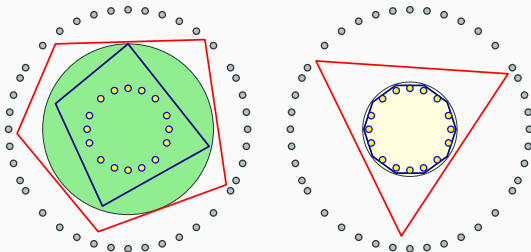
# Hard vs. easy instances

- ▶ Worst case: query all points

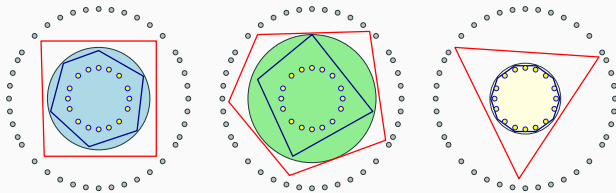


# Hard vs. easy instances

- ▶ Worst case: query all points
- ▶ **Goal:** design **instance sensitive** algorithms



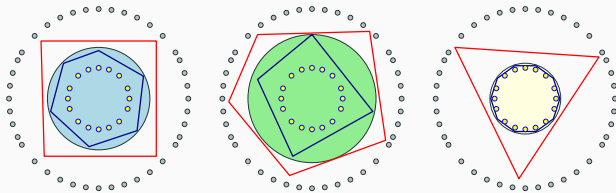
## A lower bound



- ▶  $F_{\text{in}}$  = convex polygon with **fewest vertices** s.t.  $F_{\text{in}} \subseteq C$  and  $C \cap P = F_{\text{in}} \cap P$ .

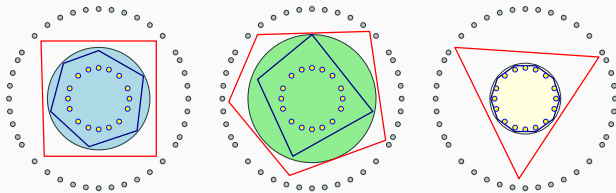


## A lower bound



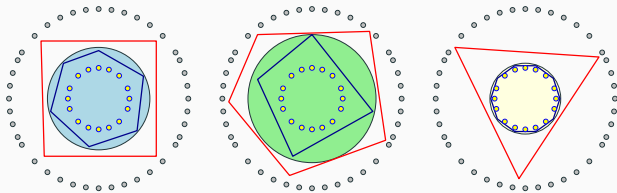
- ▶  $F_{\text{in}}$  = convex polygon with **fewest vertices** s.t.  $F_{\text{in}} \subseteq C$  and  $C \cap P = F_{\text{in}} \cap P$ .
- ▶  $F_{\text{out}}$  = convex polygon with **fewest vertices** s.t.  $C \subseteq F_{\text{out}}$  and  $C \cap P = F_{\text{out}} \cap P$ .

## A lower bound



- ▶  $F_{\text{in}}$  = convex polygon with **fewest vertices** s.t.  $F_{\text{in}} \subseteq C$  and  $C \cap P = F_{\text{in}} \cap P$ .
- ▶  $F_{\text{out}}$  = convex polygon with **fewest vertices** s.t.  $C \subseteq F_{\text{out}}$  and  $C \cap P = F_{\text{out}} \cap P$ .
- ▶ **Separation price**  $\sigma(P, C) = |F_{\text{in}}| + |F_{\text{out}}|$ .

## A lower bound

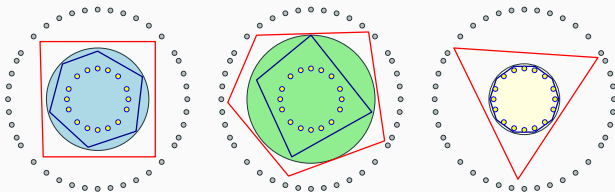


- ▶  $F_{in}$  = convex polygon with **fewest vertices** s.t.  $F_{in} \subseteq C$  and  $C \cap P = F_{in} \cap P$ .
- ▶  $F_{out}$  = convex polygon with **fewest vertices** s.t.  $C \subseteq F_{out}$  and  $C \cap P = F_{out} \cap P$ .
- ▶ **Separation price**  $\sigma(P, C) = |F_{in}| + |F_{out}|$ .

### Lemma

Any algorithm must make at least  $\sigma(P, C)$  **oracle queries**.

# A lower bound

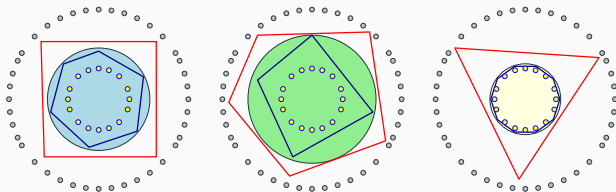


## Lemma

Any algorithm must make at least  $\sigma(P, C)$  oracle queries.

**Proof.**

# A lower bound



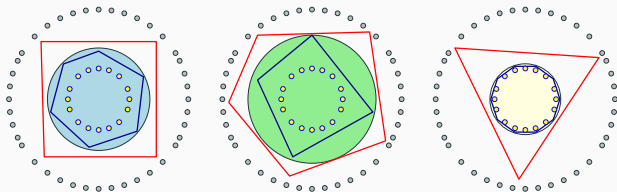
## Lemma

Any algorithm must make at least  $\sigma(P, C)$  oracle queries.

## Proof.

- ▶  $Q$ : set of queries,  $Q_{\text{in}} = C \cap Q$ ,  $K = \text{CH}(Q_{\text{in}})$

# A lower bound



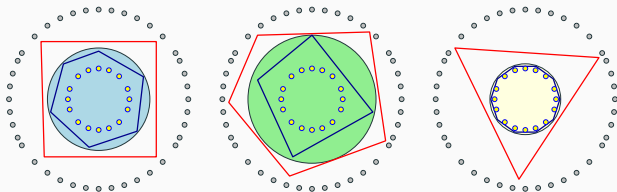
## Lemma

Any algorithm must make at least  $\sigma(P, C)$  oracle queries.

## Proof.

- ▶  $Q$ : set of queries,  $Q_{\text{in}} = C \cap Q$ ,  $K = \text{CH}(Q_{\text{in}})$
- ▶  $K \subseteq C$  and  $K \cap P = C \cap P$

# A lower bound



## Lemma

Any algorithm must make at least  $\sigma(P, C)$  oracle queries.

## Proof.

- ▶  $Q$ : set of queries,  $Q_{\text{in}} = C \cap Q$ ,  $K = \text{CH}(Q_{\text{in}})$
- ▶  $K \subseteq C$  and  $K \cap P = C \cap P$   
 $\implies |Q_{\text{in}}| \geq |K| \geq |F_{\text{in}}|$

□

# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)

(†)  $k(P)$  = largest # of pts of  $P$  in convex position



# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)
Classify (2D)	$\sigma(P, C)$	$O(\sigma(P, C) \log^2 n)$

(†)  $k(P)$  = largest # of pts of  $P$  in convex position

# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)
Classify (2D)	$\sigma(P, C)$	$O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$ (†)

(†)  $k(P)$  = largest # of pts of  $P$  in convex position

# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)
Classify (2D)	$\sigma(P, C)$	$O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$ (†)
Verify in (2D)	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$

(†)  $k(P)$  = largest # of pts of  $P$  in convex position

# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)
Classify (2D)	$\sigma(P, C)$	$O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$ (†)
Verify in (2D)	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out (2D)	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$ (‡)

(†)  $k(P)$  = largest # of pts of  $P$  in convex position

(‡) Randomized, w.h.p

# Results

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ (†)
Classify (2D)	$\sigma(P, C)$	$O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$ (†)
Verify in (2D)	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out (2D)	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$ (‡)

(†)  $k(P)$  = largest # of pts of  $P$  in convex position

(‡) Randomized, w.h.p

## **First attempt: A greedy algorithm**

---

## The greedy algorithm: preliminaries

- ▶ Maintain approximation  $B \subseteq C$

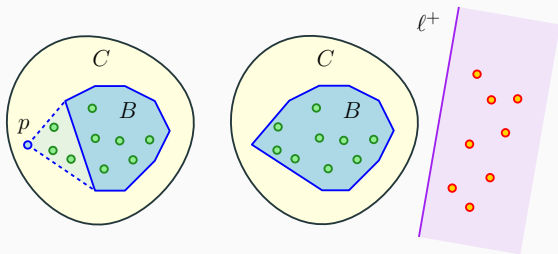
## The greedy algorithm: preliminaries

- ▶ Maintain **approximation**  $B \subseteq C$
- ▶ Operations:



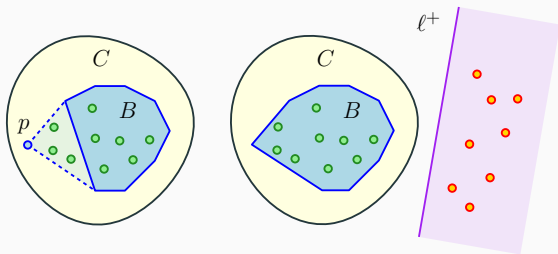
# The greedy algorithm: preliminaries

- ▶ Maintain **approximation**  $B \subseteq C$
- ▶ Operations:
  1. **expand**( $p$ ): Update  $B = \text{CH}(B + p)$
  2. **remove**( $\ell^+$ ): Classify points  $P \cap \ell^+$  as outside  $C$



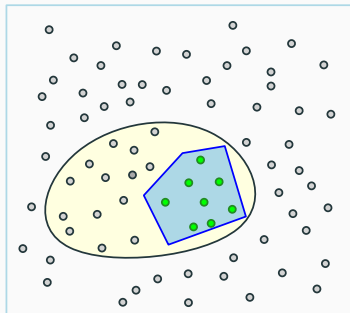
# The greedy algorithm: preliminaries

- ▶ Maintain **approximation**  $B \subseteq C$
- ▶ Operations:
  1. **expand**( $p$ ): Update  $B = \text{CH}(B + p)$
  2. **remove**( $\ell^+$ ): Classify points  $P \cap \ell^+$  as outside  $C$
- ▶  $c \in \mathbb{R}^2$  is a **centerpoint** for  $P$  if for all halfspaces  $\ell^+$ :  
 $c \in \ell^+ \implies |P \cap \ell^+| \geq |P|/3$ .



# The greedy algorithm

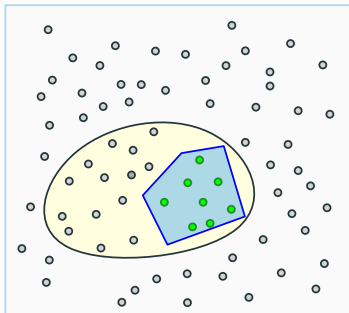
$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

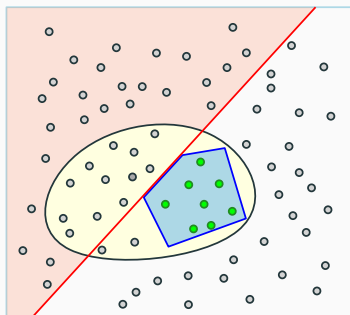
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

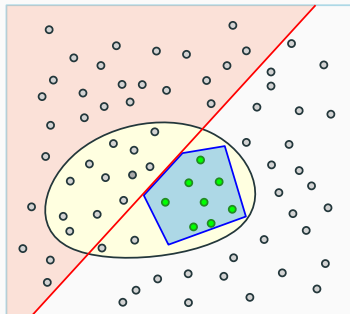
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

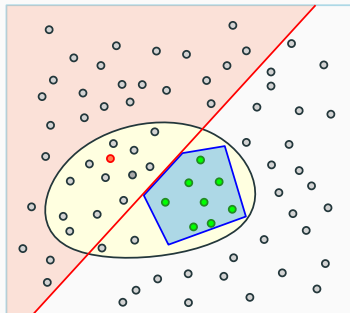
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

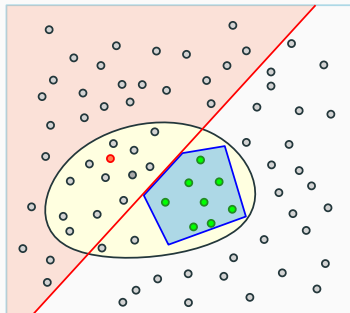
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$
3. Query oracle using  $c$ :

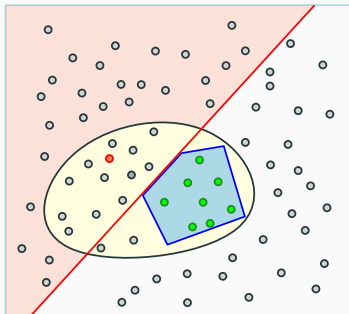




# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

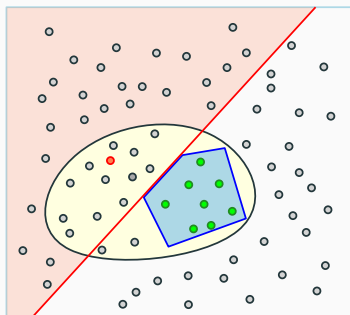
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$
3. Query oracle using  $c$ :  
(A)  $c \in C \implies$  **expand**( $c$ )



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

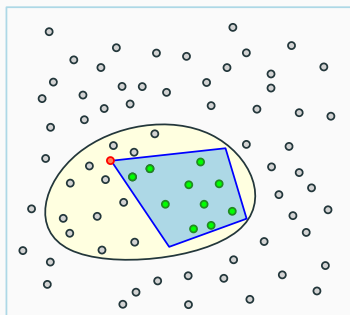
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$
3. Query oracle using  $c$ :
  - (A)  $c \in C \implies$  **expand**( $c$ )
  - (B)  $c \notin C$ ,  $h$  is a separating line  $\implies$  **remove**( $h$ )



# The greedy algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

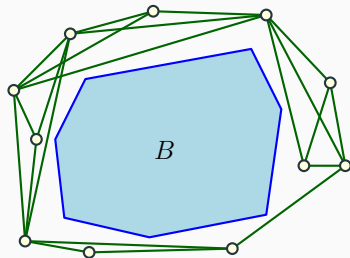
1.  $\ell^+$  = halfspace tangent to  $B$  **maximizing**  $|\ell^+ \cap U|$
2.  $c$  = **centerpoint** of  $\ell^+ \cap U$
3. Query oracle using  $c$ :
  - (A)  $c \in C \implies$  **expand**( $c$ )
  - (B)  $c \notin C$ ,  $h$  is a separating line  $\implies$  **remove**( $h$ )



# Animation

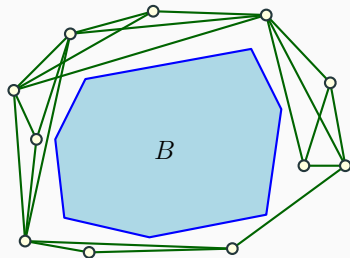
# Analysis

- ▶ Count **visible pairs** of points



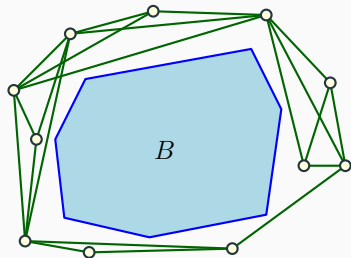
# Analysis

- ▶ Count **visible pairs** of points
- ▶ In each iteration:



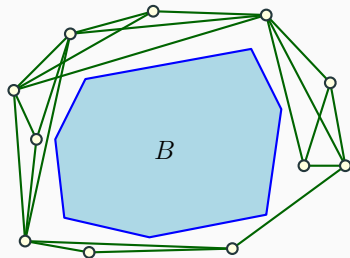
# Analysis

- ▶ Count **visible pairs** of points
- ▶ In each iteration:
  - (A) Pairs **lose** visibility



# Analysis

- ▶ Count **visible pairs** of points
- ▶ In each iteration:
  - (A) Pairs **lose** visibility
  - (B) **Classify** points



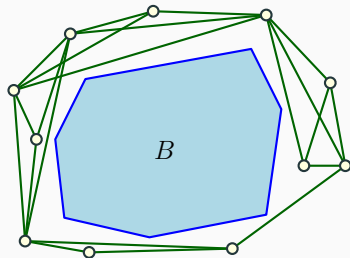


# Analysis

- ▶ Count **visible pairs** of points
- ▶ In each iteration:
  - (A) Pairs **lose** visibility
  - (B) **Classify** points

## Lemma

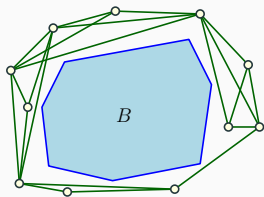
Number of visible pairs decrease by a (roughly) constant fraction in each iteration.



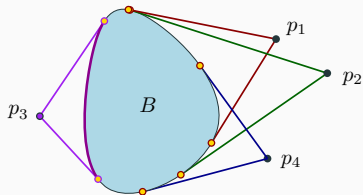
# Two interpretations of the visibility graph

Visibility graph  $G_B = (P, E)$ :

$$(p, q) \in E \iff pq \cap B = \emptyset$$



$p \in P$  has interval  $I(p)$   
 $(p, q) \in E \iff I(p) \cap I(q) \neq \emptyset$

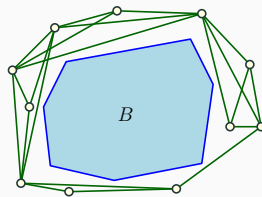


# Two observations

Observations:

1.  $Q \subseteq P$  independent set in  $G_B \implies Q$  is in convex position

$$(p, q) \in E \iff pq \cap B = \emptyset$$

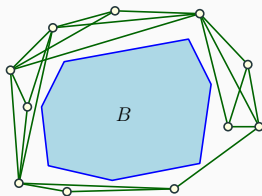


# Two observations

Observations:

1.  $Q \subseteq P$  independent set in  $G_B \implies Q$  is in convex position
2.  $Q \subseteq P$  and  $B$  are linearly separable  $\implies Q$  clique in  $G_B$

$$(p, q) \in E \iff pq \cap B = \emptyset$$

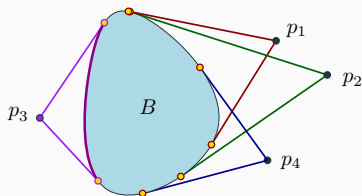


# Number of edges in $G_B$

## Lemma 1

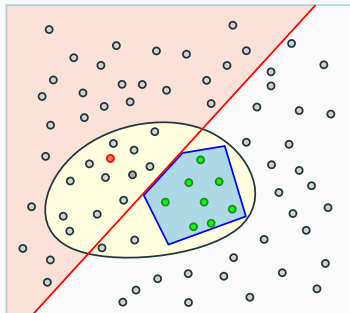
$\alpha(G_B)$  = size of largest indep. set,  $\omega(G_B)$  = maximum depth, then  $|E| = O(\alpha(G_B)\omega(G_B)^2)$ .

$p \in P$  has interval  $I(p)$   
 $(p, q) \in E \iff I(p) \cap I(q) \neq \emptyset$



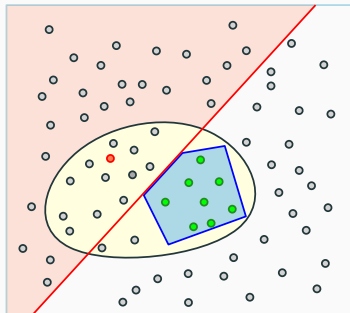
## How many edges are removed?

- ▶ Compute halfspace  $\ell^+$  tangent to  $B$  maximizing  $|\ell^+ \cap U|$



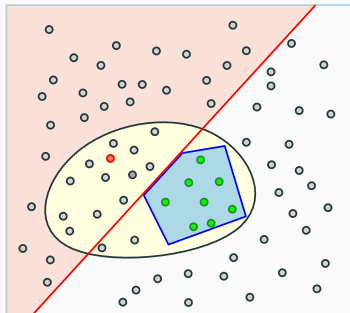
## How many edges are removed?

- ▶ Compute halfspace  $\ell^+$  tangent to  $B$  maximizing  $|\ell^+ \cap U|$
- ▶ Set  $m = |\ell^+ \cap U| \geq \omega(G_B)$



## How many edges are removed?

- ▶ Compute halfspace  $\ell^+$  tangent to  $B$  maximizing  $|\ell^+ \cap U|$
- ▶ Set  $m = |\ell^+ \cap U| \geq \omega(G_B)$
- ▶  $c$  = centerpoint of  $\ell^+ \cap U$



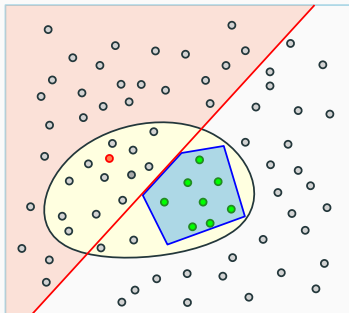


## How many edges are removed?

- ▶ Compute halfspace  $\ell^+$  tangent to  $B$  maximizing  $|\ell^+ \cap U|$
- ▶ Set  $m = |\ell^+ \cap U| \geq \omega(G_B)$
- ▶  $c$  = centerpoint of  $\ell^+ \cap U$

### Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^2/36$  edges from  $G_B$ .



# Putting it all together

## Lemma 1

$\alpha(G_B)$  = size of largest indep. set,  $\omega(G_B)$  = maximum depth,  
then  $|E| = O(\alpha(G_B)\omega(G_B)^2)$ .

## Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^2/36$  edges from  $G_B$ .

# Putting it all together

## Lemma 1

$\alpha(G_B)$  = size of largest indep. set,  $\omega(G_B)$  = maximum depth,  
then  $|E| = O(\alpha(G_B)\omega(G_B)^2)$ .

## Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^2/36$  edges from  $G_B$ .

## Our result

Greedy algorithm classifies all points using  $O(k(P) \log n)$  queries.

# Putting it all together

## Lemma 1

$\alpha(G_B)$  = size of largest indep. set,  $\omega(G_B)$  = maximum depth,  
then  $|E| = O(\alpha(G_B)\omega(G_B)^2) = O(k(P)\omega(G_B)^2)$ .

## Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^2/36$  edges from  $G_B$ .

## Our result

Greedy algorithm classifies all points using  $O(k(P) \log n)$  queries.

## **Extending the algorithm to 3D**

---

## Extending the algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

1.  $\ell^+$  = halfspace tangent to  $B$  maximizing  $|\ell^+ \cap U|$
2.  $c$  = centerpoint of  $\ell^+ \cap U$
3. Query oracle using  $c$ :
  - (A)  $c \in C \implies \text{expand}(c)$
  - (B)  $c \notin C$ ,  $h$  is a separating line  $\implies \text{remove}(h)$

## Extending the algorithm

$U \subseteq P$  unclassified points. While  $U \neq \emptyset$ :

1.  $\ell^+$  = halfspace tangent to  $B$  maximizing  $|\ell^+ \cap U|$
2.  $c$  = centerpoint of  $\ell^+ \cap U$
3. Query oracle using  $c$ :
  - (A)  $c \in C \implies \text{expand}(c)$
  - (B)  $c \notin C$ ,  $h$  is a separating plane  $\implies \text{remove}(h)$

## Extending the analysis

- ▶ When  $B$  is expanded, pairs of points **do not** lose visibility!



## Extending the analysis

- ▶ When  $B$  is expanded, pairs of points **do not** lose visibility!
- ▶ Need to consider **triples** of points

## Extending the analysis

- ▶ When  $B$  is expanded, pairs of points **do not** lose visibility!
- ▶ Need to consider **triples** of points
- ▶ Maintain two graphs (w.r.t  $B$ ):

## Extending the analysis

- ▶ When  $B$  is expanded, pairs of points **do not** lose visibility!
- ▶ Need to consider **triples** of points
- ▶ Maintain two graphs (w.r.t  $B$ ):
  1.  $G_B = (P, E)$ ,  $(p, q) \in E \iff pq$  avoids  $B$

## Extending the analysis

- ▶ When  $B$  is expanded, pairs of points **do not** lose visibility!
- ▶ Need to consider **triples** of points
- ▶ Maintain two graphs (w.r.t  $B$ ):
  1.  $G_B = (P, E)$ ,  $(p, q) \in E \iff pq$  avoids  $B$
  2. **Hypergraph**  $H_B = (P, \mathcal{E})$ ,  $\{p, q, r\} \in \mathcal{E} \iff$  triangle  $pqr$  avoids  $B$

## Lemma 1

$\alpha(G_B)$  = size of largest indep. set,  $\omega$  = maximum depth, then  
 $|\mathcal{E}(H_B)| = \Theta(\alpha(G_B)\omega^3)$ .

## Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^3/c$  **triangles** from  $H_B$ .

## Lemma 1

$\alpha(G_B)$  = size of largest indep. set,  $\omega$  = maximum depth, then  
 $|\mathcal{E}(H_B)| = \Theta(\alpha(G_B)\omega^3)$ .

## Lemma 2

When  $c \in C$ , **expand**( $c$ ) deletes  $\geq \omega(G_B)^3/c$  **triangles** from  $H_B$ .

## Our result

Greedy algorithm classifies all points using  $O(k(P) \log n)$  queries.

# **An instance optimal algorithm in 2D**

---

- ▶ Maintain inner approximation  $B \subseteq C$



- ▶ Maintain inner approximation  $B \subseteq C$
- ▶ Query is more carefully chosen

- ▶ Maintain inner approximation  $B \subseteq C$
- ▶ Query is more carefully chosen
- ▶ Two operations:

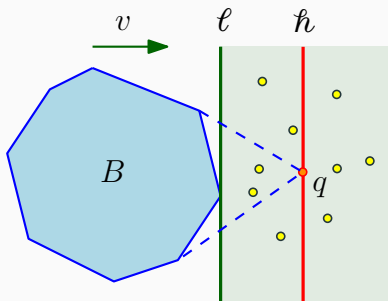
- ▶ Maintain inner approximation  $B \subseteq C$
- ▶ Query is more carefully chosen
- ▶ Two operations:
  1. Directional climb

- ▶ Maintain inner approximation  $B \subseteq C$
- ▶ Query is more carefully chosen
- ▶ Two operations:
  1. Directional climb
  2. Pocket splitting

# Directional climbs

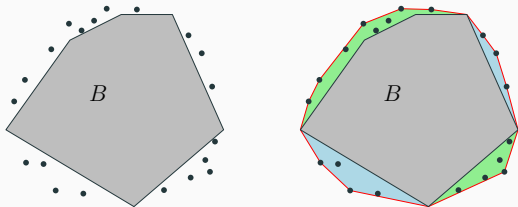
Given **direction**  $v$ :

- ▶ Compute line  $\ell$  **tangent** to  $B$ , **perpendicular** to  $v$
- ▶ Regular iteration on  $\ell^+ \cap U$ .



# Pockets

**Pocket:** A connected region of  $\text{CH}(U \cup B) \setminus B$



## Lemma

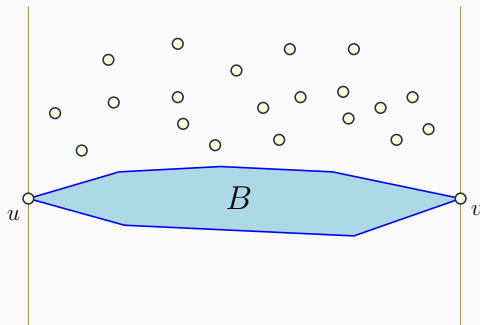
In  $O(\log n)$  oracle queries, can split a pocket  $\Upsilon$ , into two pockets  $\Upsilon_1, \Upsilon_2$ ,  $|\Upsilon_i \cap P| \leq (2/3)|\Upsilon \cap P|$ .

## Algorithm sketch

1. Vertical climb in positive & negative direction of x-axis

# Algorithm sketch

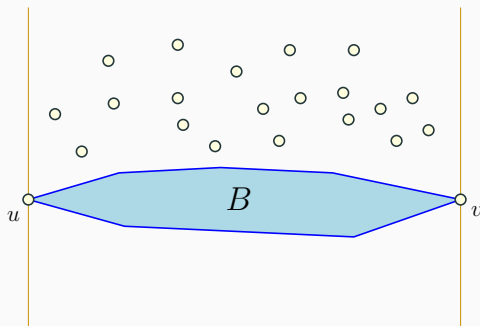
1. Vertical climb in positive & negative direction of x-axis





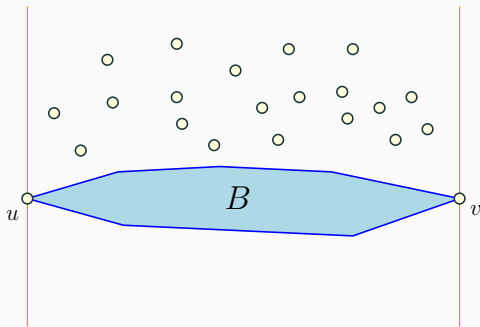
# Algorithm sketch

1. Vertical climb in positive & negative direction of x-axis
2. Obtain a segment  $uv \subseteq B \subseteq C$



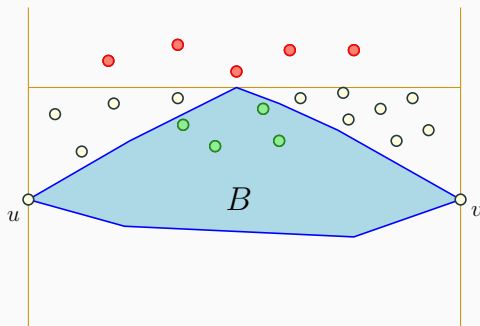
## Algorithm sketch

1. Vertical climb in positive & negative direction of x-axis
2. Obtain a segment  $uv \subseteq B \subseteq C$
3. Repeatably split non-empty pockets



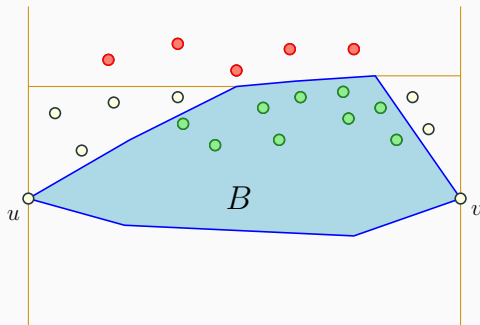
# Algorithm sketch

1. Vertical climb in positive & negative direction of x-axis
2. Obtain a segment  $uv \subseteq B \subseteq C$
3. Repeatably split non-empty pockets

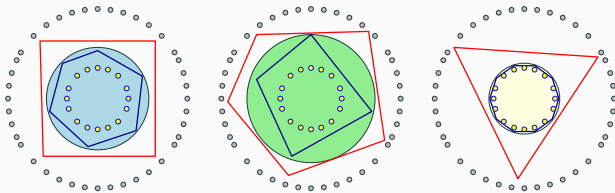


## Algorithm sketch

1. Vertical climb in positive & negative direction of x-axis
2. Obtain a segment  $uv \subseteq B \subseteq C$
3. Repeatably split non-empty pockets

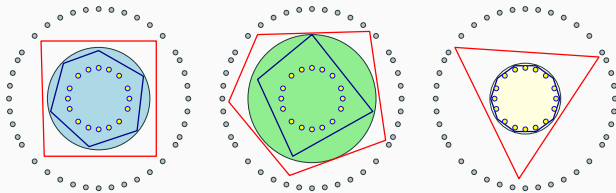


# Analysis idea



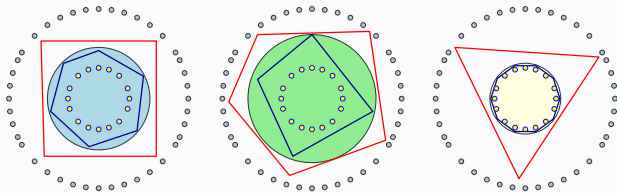
- ▶ If a pocket **contains** a vertex  $v$  of inner/outer fence, **charge** creation and splitting of pocket to  $v$

# Analysis idea



- ▶ If a pocket **contains** a vertex  $v$  of inner/outer fence, **charge** creation and splitting of pocket to  $v$
- ▶ Else pocket **does not contain** a vertex of inner/outer fence  
 $\implies$  all points in pocket are outside  $C$

# Analysis idea



- ▶ If a pocket **contains** a vertex  $v$  of inner/outer fence, **charge** creation and splitting of pocket to  $v$
- ▶ Else pocket **does not contain** a vertex of inner/outer fence  $\implies$  all points in pocket are outside  $C$

## Our result

Can classify all points using  $O(\sigma(P, C) \log^2 n)$  oracle queries.

# Conclusions

---



## Conclusion & open problems

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ $O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$
Verify in	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$

## Conclusion & open problems

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ $O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$
Verify in	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$

- ▶ Shaving log factors?

## Conclusion & open problems

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ $O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$
Verify in	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$

- ▶ Shaving log factors?
- ▶ Near-optimal solution in 3D?

## Conclusion & open problems

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ $O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$
Verify in	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$




- ▶ Shaving log factors?
- ▶ Near-optimal solution in 3D?
- ▶ Higher dimensions?

## Conclusion & open problems

Problem	Lowerbound	Upperbound
Classify (2D)	$\sigma(P, C)$	$O(k(P) \log n)$ $O(\sigma(P, C) \log^2 n)$
Classify (3D)	—	$O(k(P) \log n)$
Verify in	$ F_{\text{in}} $	$O( F_{\text{in}}  \log n)$
Verify out	$ F_{\text{out}} $	$O( F_{\text{out}}  \log n)$

- ▶ Shaving log factors?
- ▶ Near-optimal solution in 3D?
- ▶ Higher dimensions?
- ▶ Conjecture: Greedy extends to  $\mathbb{R}^d$  ( $d \geq 3$ ), queries depend exponentially on  $d$

## References i

-  S. Har-Peled, N. Kumar, D. M. Mount, and B. Raichel. *Space exploration via proximity search*. *Discrete Comput. Geom.*, 56(2): 357–376, 2016.
-  F. Panahi, A. Adler, A. F. van der Stappen, and K. Goldberg. *An efficient proximity probing algorithm for metrology*. *Int. Conf. on Automation Science and Engineering, CASE 2013*, 342–349, 2013.
-  D. Angluin. *Queries and concept learning*. *Machine Learning*, 2(4): 319–342, 1987.